Focus on what really matters

Xamarin

Focus on what really matters

Disclaimer

feelingram



The need for rapid mobile development

NATIVE DEVELOPMENT

- Vendor's tools
- Efficient (if used wisely)
- Anything can be done

sounds awesome, but...

...YOU REPEAT YOURSELF

Android

- Activity
- xml
- ACTION_IMAGE_CAPTURE
- OkHttp
- ImageView

iOS

- UIViewController
- xib/storyboard
- UIImagePickerController
- NSURLRequest
- Ullmage

YOURSELF YOURSELF

- too much work on stuff which doesn't really matter to the business
- you need to know too much about two technologies to do the same twice
- you are probably missusing qualified people's time
- most likely you will need two teams
- divergent solutions

WHAT ABOUT CROSSPLATFORM?

- Phonegap
- Sencha
- Xamarin
- Native Script
- React Native
- Codename One
- so many others...

XAMARIN

- What is it?
 - Native iOS & Android Development
 - Shared C# Code
 - 100% native API access and high performance
 - Open source (open.xamarin.com)
 - Big community

FLAVORS



Traditional Xamarin
Approach



With Xamarin.Forms: More code-sharing, all native

TRADITIONAL APPROACH

Android

- Activity
- xml
- ACTION_IMAGE_CAPTURE
- HttpClient
- Load ImageView

iOS

- UIViewController
- xib/storyboard
- UIImagePickerController
- HttpClient
- Load Ullmage

XAMARIN FORMS

Android

- Page
- xaml
- MediaPlugin
- HttpClient
- ImageSource

iOS

- Page
- xaml
- MediaPlugin
- HttpClient
- ImageSource

IN FACT

Android / iOS / UWP

- Page
- xaml
- MediaPlugin
- HttpClient
- ImageSource

Let's build something

Clock's ticking

summary

- 1. You can do lots of stuff faster with Xamarin
- 2. You can do lots of cool stuff with Xamarin
- 3. You can focus your qualified native resources on real problems
- 4. Be aware, it's not a magical tool for every problem.

Questions?



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